

LukeSports – Basketball Dance Team Competition:

Rules & Guidelines – Competition will be at Half Time of Championship Game

Note: The athletes will perform on the Basketball Court.

All dance teams will be judged and scored based on the completion of one dance routine.

The **Dance Routine may not exceed 3 minutes**. The total time to run on the court and return to the sidelines may not take longer than 30 seconds. Note: A sound system will be used for the PA / Music and a grace period will be allotted to each squad as music is loaded and set for play. This grace period shall not exceed 1 minute. Once the Dance Team takes the court and all performers are stationary the scoring will begin once the music starts.

ONLY **15 PERFORMERS** ARE ALLOWED ON THE FLOOR. TEACHERS AND OR PARENTS MAY HOLD PROPS AS LONG AS THEY ARE NOT A PART OF THE PERFORMANCE.

- a. In the event a presentation is interrupted the team affected will be allowed to present its routine from the beginning.
- b. In the event a presentation is interrupted due to the failure of the team's equipment, cheerleaders attitude, etc... the team must either continue the presentation or withdraw from the competition.
- c. In the event an injury causes the interruption of a presentation, the team affected will be allowed to present its routine from the beginning or withdraw from the competition. The Head Judge reserves the right to stop a presentation due to injury if deemed necessary.
- d. In cases a & c, one restart will be permitted.

Tie Break - In the event of a tie, the highest score in the Perfection of Routine category will determine the winner. If the tie remains in effect because of identical scores in Perfection of Routine category, the highest score in Overall Appeal category will determine the winner.

Should the tie still remain the Head Judges' ballot will break the tie.

E. Specific Basketball/Indoor Court Restrictions

1. The following skills are prohibited at basketball and other athletic contests conducted on courts, except where the area is free of obstructions and non-cheer personnel, and all skills are performed on a matted surface.

- a. **Basket tosses, elevator/sponge tosses and other similar multi-based tosses.**
- b. **Partner stunts in which the base uses only one arm to support the top person.**
- c. **Released twists into or from stunts or pyramids.**
- d. **Twisting tumbling skills.**

F. Additional Restrictions for Elementary, Middle and Junior High School

The following restrictions for elementary, middle school and junior high teams are in addition to the above rules for high school teams

- 1. Basket tosses, elevator tosses and similar multi-based tosses are prohibited.**
- 2. The total number of twists in a dismount from stunts cannot be greater than one rotation. Exception to this rule: a. Side facing stunts (i.e. Arabesque, Scorpion, etc.) may add a one-quarter twist in order to cradle to the front.**

LukeSports – Basketball Dance Team Competition:

Score Sheet Details:

Name of School: _____

(Judges please give this form to the Head Judge after final scores have been announced)

1. Choreography

All cheer choreography should be age appropriate and suitable for family viewing. Inappropriate moves and/or gestures, to include vulgar or suggestive motions may result in a penalty at the discretion of the judging panel. Judges' decisions are final.

Points - Outstanding (2-4) / Excellent (5-7) / Superior (8-10)

Score: _____

2. Timing

Timing will begin with the first organized movement. Spirited entrances and exits are permitted but are not judged for points. All performances must begin with each participant having at least one foot on the ground.

Points - Outstanding (2-4) / Excellent (5-7) / Superior (8-10)

Length of Routine: _____ / Score: _____

3. Creativity

Each squad will be evaluated as to the creativity of the routine. Squads are encouraged to dress for the dance competition. Example: If a squad is doing a dance routine titled - "Army" Camouflage dress would be appropriate and scored accordingly, etc... If a squad is doing a dance routine titled - "The Beach" Hats, sunglasses, etc. would be appropriate and scored accordingly, etc...

Points - Outstanding (2-4) / Excellent (5-7) / Superior (8-10)

Score: _____

4. Perfection of Routine

Each squad will be evaluated as to the perfection of the routine

Points - Outstanding (2-4) / Excellent (5-7) / Superior (8-10)

Score: _____

5. Team Presentation

Each squad will be evaluated from the ankles to top of hair to determine the uniformity of dress and appearance. Tops, bottoms, hair bows, props, dress, hats, gloves, etc..... will qualify. Shoes will not be a part of the judge's criteria.

Points - Outstanding (2-4) / Excellent (5-7) / Superior (8-10)

Score: _____

LukeSports – Basketball Dance Team Competition:

Score Sheet Details:

6. Overall Appeal

Overall appeal will include all of the above plus attitude, smiles, enthusiasm, quality of presentation, maturity, age appropriateness, etc....

Points - Outstanding (2-4) / Excellent (5-7) / Superior (8-10)

Score: _____

7. Sportsmanship

The Luke Project, Inc. believes that good sportsmanship is essential at every athletic event and competition. Any participant, coach, parent and/or spectator-displaying UN-sportsmanlike conduct during the competition may subject the team to a severe Sportsmanship Penalty (see section 10). This sportsmanship clause is in effect from the time of arrival until the time of departure for each competition or special event.

Points - Outstanding (2-4) / Excellent (5-7) / Superior (8-10)

Score: _____

UN-sportsmanlike conduct may include, but is not limited to, approaching other cheerleaders, coaches, parents, spectators, Head Judge, Staff, and /or Judging Panel in an atmosphere other than that of mutual respect and cooperation. In addition, the use of any profanity constitutes UN-sportsmanlike conduct. Note: The maximum number of cheerleaders allowed on the court and eligible to compete in the dance competition is (15). The minimum number is 6.

Penalties

a Any infraction of the Competition Guidelines	4 points
b Exceeding time limit(s)	4 points
c Inappropriate moves, gestures, etc.	4 points
d Poor Sportsmanship	7 points

Total Score: _____

Less Penalties: _____

FINAL SCORE: _____

Additional Safety Guidelines:

TUMBLING is not allowed with the exception of the skills where one hand, foot, or body part remains in constant contact with the performance surface.

Allowed – Forward/backward rolls; shoulder rolls; cartwheels; headstands; handstands; backbends; front/back walkovers; stalls; head spins; windmills; kick up.

NOT ALLOWED – Dive rolls; round-offs; aerials; front/back handsprings; front/back tucks.

All cheer stunts and/or pyramids and all tosses including toe-pitches are prohibited.

Jumping or leaping off of another person who is bearing the weight of the first person without maintaining hand/arm to body contact with another person is prohibited.

Combo moves ending in a split or lunge to the floor.

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CATEGORY	POINTS POSSIBLE	SCORE
CHOREOGRAPHY	10	_____
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TIMING	10	_____
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CREATIVITY	10	_____
<hr/>		
PERFECTION OF ROUTINE	10	_____
<hr/>		
PRESENTATION	10	_____
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OVERALL APPEAL	10	_____
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SPORTSMANSHIP	10	_____
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LESS PENALTIES	1. _____ / 2. _____ / 3. _____ / 4. _____	
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TOTAL	70	_____

Time: _____

Additional Comments: